

LA CONNER “B” CLASSIC

HIGH SCHOOL BASKETBALL TOURNAMENT RULES

1. Official rule book is the National Federation of High School Associations, with the following noted or added:
2. **Games may move ahead of schedule. All teams should be ready to begin games at the completion of the previous game!**
3. Pressing and zones allowed unless ahead by twenty (20) points.
4. **Two 15-minute STOP CLOCK halves are a regulation game.** Clock stops on all dead balls.
5. Note: **NO SHOT CLOCK** will be used. A 10 second backcourt count will be in effect.
6. **Halftime** will be four (4) minutes.
7. **Overtime:** The first overtime is two (2) minutes or the first team to gain a 4-point lead. The second overtime is a “Sudden Victory” format, with the first team to score being declared the winner. Both overtime periods start with a jump ball.
8. Technical Fouls (including Intentional & Flagrant) are two points and possession of the ball. Two (2) technical fouls on the same player or coach in a game will result in an ejection from that game and the next scheduled game in the tournament.
NOTE: A Technical Foul on a player will count as a personal foul and count towards the team total. A Coach/Bench Technical Foul will also count as a team foul (NFHS Rules).
9. Substitutes must report into the official scorer/timer and be motioned in by an official before entering the game.
10. **Time Outs:** Teams are provided three (3) time outs per game. An additional time out will be granted for each overtime period. Time outs can be carried over from the game and overtime periods.
11. **Free Throws:** Teams will be in the bonus and shoot two (2) foul shots after the 7th team foul of each half. There will be no 1-and-1 foul shots. Technical fouls are counted as team fouls.
12. **Free Throw Lane Administration** – Marked lane spaces may be occupied by a maximum of four defensive and two offensive players. The fourth spaces (nearest the Base Line) shall not be occupied and are not considered marked lane spaces.
13. Teams may start with four players.
14. If a team has its fifth player foul out, and has no eligible substitutes, then that player may continue to play. However, each subsequent foul on that player is 2 points, and counts towards the total team fouls.
15. A player may play on only ONE team.
16. Coaches are responsible for the actions and conduct of their players and spectators. Please help encourage GOOD SPORTSMANSHIP!
17. All players must have parental waiver forms signed prior to participating.
18. No refunds past the registration deadline.

Sportsmanship should be the dominant theme for this tournament. Coaches and fans that display unsportsmanlike behavior are setting a bad example for the participating players and detract from the overall experience. Referees will miss calls...as will players miss shots. Please do your part to make the tournament an enjoyable experience for everyone involved.